

7th World Maxi Basketball Championship

- DATES:** *September 5-14, 2003*
- SITES:** *Disney Wide World of Sports® Complex*
- TECHNICAL SUPPORT:** *Amateur Athletic Union -AAU-*
- SPONSORED:** ***International Maxibasketball Federation –FIMBA-***
- TRAVEL
& ACCOMODATION:** *All Seasons Travel
Info@allseasons.com.ar*
- HOTEL AND
THEME PARKS:** *Maxi package available only for companion and registered teams.
See Accommodation and Tourist Information in 7th World
Maxibasketball Championship at www.fimba.net*
- TEAM ENTRY FEE:** *\$1,500*
- Players will receive: Event T-shirt, Map, Event Game Program, Event Credential, Certificate of Participation and Spectator Admission. Please complete the registration form with the T-shirt size of each team member and send it prior to June 1, 2003. Forms are available at www.fimba.net
- ENTRY FEE DEADLINE:** *June 1st, 2003. Entries received after this date will not be accepted.*
- COMPANION FEE:** *Until August 1st, \$ 50.*
- Companion will receive: Event T-shirt, Map, Event Game Program, Event Credential, and Spectator Admission. Maxi-package available only for companions. Please complete the companion form with each companion T-shirt size by June 1, 2003. Forms are available at www.fimba.net
- CHECKS
PAYABLE TO:** ***ALL SEASONS S.R.L.**
ACCOUNT 1753-488991
CITY NATIONAL BANK OF FLORIDA
ABA 066004367
25W FLAGLER ST. MIAMI, FLORIDA (33130)
U.S.A.*
- REFUND POLICY:** *Teams or companions who withdraw or cancel prior to June 1st will receive a refund of 50% of their registration fee. Teams or companions who withdraw or cancel after to June 1st will not be eligible for a refund.*

**SPECTATOR
ADMISSION:**

Spectator admission is required for all events at Disney's Wide World of Sports® Complex. A length of event (LOE) pass may be purchased for \$50.00 per adult and \$28.75 per child (ages 3-9). You may purchase your passes at the Box Office upon arrival at Disney's Wide World of Sports® Complex or when booking housing accommodations through All Seasons Travel.

TRANSPORTATION:

Teams are responsible for their own transportation to and from Disney's Wide World of Sports® Complex.

PARKING:

Parking is complimentary at Disney's Wide World of Sports® Complex.

TEAM CHECK IN:

Friday, September 5, 2003 between 8:00 am- 8:00 pm or Saturday, September 6, 2003 between 8:00 am – 8:00pm at the Disney's Wide World of Sports® Complex.

**OPENING
CEREMONY:**

Saturday, September 6, 2003 at 8:00 pm at Disney's Wide World of Sports® Complex. (Join the ceremony bringing your own banner and national flag for the parade).

TECHNICAL CONGRESS:

Saturday, September 6, 2003 at 10:00 am at Disney's Wide World of Sports® Complex

PLAY STARTS/ENDS:

Sunday, September 7, 2003. The Finals will be played on Sunday, September 14, 2003 at approximately 8:00 AM. Do not plan to depart until the following day.

TEAM REST:

There will be at least two resting days per team during this period. Each team will play no more than one game per day (24-hours interval) and no more than three games in a row.

TEAM TRAINING:

One-hour practice sessions per day will be provided for each team within 48 hours before the start of the Championship.

GUEST SEATING:

For this event, the Milk House at Disney's Wide World of Sports® Complex is configured to seat approximately 1,500 guests (including over 50 seats for guests in wheelchairs).

VIDEOS/ PHOTOS:

Video cameras are permissible only at non-televised events; flash photography is permissible at the discretion of the tournament director.

BANNERS:

Banners or signs cannot be hung in or around the facility, without prior approval of the Event Manager. The Event Manager reserves the right to approve/disapprove any banners or signs. Only Disney's Wide World of Sports® Complex staff can hang banners or signs.

COOLER POLICY:

Each guest may bring a single cooler of up to one gallon in size for personal use. Coaches may bring a single cooler into the facility of up to five (5) gallons for team use. No alcoholic beverages and/or glass containers will be permitted. Please also note that no lockable storage is available for cooler or other personal belongings. Disney is not responsible for personal items that are lost or stolen.

LOGO POLICY:

7th World Maxibasketball Championship 2003[®] and FIMBA[®] logos in T-shirts, sweat shirts, hats or any clothes brought by teams shall not be permitted.

RELEASE AND INDEMNITY (WAIVER):

Each participant, coach, official, trainer, client staff, and anyone participating on the Field of Play must complete and sign the Release and Indemnity form.

CREDENTIALS:

Credentials will be distributed once all Release and Indemnity (waiver) forms are collected. The credentials specify the areas of access at Disney's Wide World of Sports[®] Complex as well as the validity dates. Once received, credentials must be shown for admission into the Sports Complex and for locker room access. Credentials are non-transferable. It is important for you to maintain possession of this item.

If your credential is lost or stolen, it will be necessary to pay a replacement fee. The fee for a lost or stolen credential is based on the number of days remaining in your event multiplied by the price of one day's admission to the event.

SHOWERS AND LOCKER ROOMS:

*Showers are located in the locker rooms. All competitors are to provide their own toiletries (soap, shampoo, lotion, etc.). Showers are equipped for persons in wheelchairs. We recommend all participants not leave any valuable items in the lockers at any time; teams are responsible for own belongings. **Disney's Wide World of Sports[®] Complex is not responsible for items stolen from locker rooms. Locker rooms will not be locked during competition.***

EQUIPMENT STORAGE:

Team equipment storage is not available at the Milk House for this event.

TEAM LAUNDRY:

All participants are responsible for their own laundry. Laundry facilities are not available at Disney's Wide World of Sports[®] Complex.

FIELD OF PLAY EQUIPMENT:

Disney's Wide World of Sports[®] Complex will supply the following equipment: game/practice balls and other game associated equipment. Rawlings provides the official game ball.

MEDICAL

(ATHLETIC TRAINERS):

Your team trainer has access to our Athletic Training Room which includes (participants only): a taping area, treatment area, hydroculator, six (6) whirlpools, physician exam room, ultra-sound, electric stim, water, ice and training room towels. Teams should bring their own athletic training supplies, however taping supplies are available for purchase (\$3 for one (1) roll of pre-wrap and one (1) roll of tape). For further information, please contact Bob Hammons at 407-939-1470 (office) or 407-939-2129 (fax).

FIRST-AID:

First aid for guests is located on the 1st floor of the Milk House (north end).

TOURNAMENT ELIGIBILITY RULES

ELIGIBLE TEAMS:

Men: 35, 40, 45, 50, 55, 60, and 65 years old.

Women: 30, 35, 40, 45, and 50 years old.

PLAYER ROSTER:

The Team List shall be e-mailed to registration2003@fimba.net, or faxed to: (305) 861-7646 or posted to: 1108 Kane Concourse, Suite 205, Bay Harbor Island, FL. 33154, prior to the deadline. Changes and entries of players, coaches and/or auxiliaries may be made at the time of check-in. This list shall not be modified or enlarged in any way after the start of the tournament. Team lists shall have a minimum of 8 players and a maximum of 12, one Coach and one Delegate. Beside the 8 minimum registered players, players from other teams of the same country but of different category from the one registered, may take part of the Team list.

Team registration forms available at www.fimba.net

BIRTH RECORDS:

*Any player not having **FIMBA License** have to submit the I.D. (Appropriate age category or whose birthday takes place within the current calendar year.)*

TOURNAMENT RULES & TOURNAMENT STRUCTURE

UNIFORM:

All teams must have two play shirts, one dark and one light. Shirts should be numbered from 4 to 15 and may have their country name present. Sponsors on the playing shirts are allowed.

COACHES' ATTIRE:

All non-uniformed persons on bench shall wear long pants, jeans, shorts, sweat pants, shirts with collars and sleeves and dress shoes or tennis shoes during plays at the World Championship games. Hats and open-toed shoes are not permitted. Any non-uniformed person on the bench will be removed until properly attired.

BENCH

ASSIGNMENTS:

The following policy will be in effect for bench assignments: When facing the bench area from the court, the home team will use the bench to the left of the official table; the visiting team will use the bench to the right of

the official table. Team benches will be set for seventeen (17) individuals.

BASKET ASSIGNMENT: *Each team will warm up at the basket opposite its bench and will utilize that basket in the first half.*

**COUNTRIES
AND TEAMS:**

There will be a minimum of three countries participating in each age category.

In the event two or more teams from the same country are registered in any given category, teams will be designated team A, team B and team C.

In case two or more national teams have been registered in any given category, they shall play between them in a same qualification pool. If more than one national team qualify for the final pairings, they shall play between themselves. This is in order to allow different countries to qualify for the finals.

GAMES PER TEAM: *All teams will play at least four games, but no more than six.*

The games will be programmed at two-hour intervals in each gym. In an exceptional case games will be programmed at one-hour and forty-five minutes intervals in each gym. If any team does not show at game time, it will forfeit the game losing 2 points.

**QUALIFICATION
AND FINALS:**

There will be round robin qualification, semifinals and finals in each category.

The scoring system allows 2 points for a win, 1 point for a loss and 0 points for the team who fails to attend on the scheduled time or who withdraw the game.

**GAMES AND
RESOLUTION:**

In case of a tie:

1) In a two team's tie: the team that had beaten the other in the pool, is the winner.

2) In a three team's tie, the Olympic System will be followed:

a) The team that had beaten the others in the pool, is the winner.

b) Each team will have a number for each game played determined by the score that is won or lost that game. This number may be positive or negative. The numbers for all the games will be totaled for each team. The team with the highest number will be declared the winner.

c) In the event that this number (from b) is the same, then each team's scores from all games played will be totaled individually. The team that has the highest total points will be declared the winner.

RULES:

- 1) *There will be 4 quarters of 10 minutes each.*
- 2) *All the quarters start and resumed with a jump ball at the court circle center.*
- 3) *There is a two minutes rest between the 1st and 2nd quarter and between the 3rd and 4th quarters.*
- 4) *There will be a ten-minute half time.*
- 5) *There will be three time outs per half, per team. Each team can use one time out in the 1st and 3rd quarter and two time outs in the 2nd and 4th quarter.*
- 6) *There will be five minutes play in case of an over time and one time out per team.*
- 7) *After the 4th teams foul, every other next in the same quarter shall be punished with two free shots. Every quarter shall begin without any teams fouls.*
- 8) *Despite rule have change the games for women 50, men 60 and 65 will be played with the 30 seconds rule.*

REGULATIONS AND PENALTIES FOR MAXIBASKETBALL

WORLD CHAMPIONSHIPS: Available at www.fimba.net

